🟢 OPEN BID AUCTION

Open Bid Auction
Complete Workflow

Live, transparent, real-time bidding — commissioner calls each player, teams compete openly, highest bidder wins on the spot.

3	13	Live	Yes
PHASES	STEPS	AUCTION TYPE	INCLUDES PREDICTIONS

THE BIG PICTURE

How Open Bid Works — End to End

Open Bid is a fully transparent live auction. Bids are visible to all. The hall screen shows the running price climbing in real-time as teams compete. The highest bidder wins immediately when the commissioner calls "Sold."

PHASE 1 OF 3



Setup

Everything configured before auction day — event, categories, teams, players, schedule, predictions.

- → Event registration
- → Categories definition
- → Auction configuration
- → Team & player registration
- → Association linking
- → Deadlines & schedule
- → Prediction configuration

PHASE 2 OF 3



Live Auction Day

Commissioner runs the hall. Each player is called, bids climb openly, winner is declared instantly.

- → Commissioner controls panel
- → Live open bidding per player
- → Real-time hall display
- → Instant win declaration
- → No-bid pool management

PHASE 3 OF 3



Post-Event

Results published, prediction contest scored, final leaderboard revealed to all participants.

- → Prediction registration
- → Final results publication
- → Leaderboard & rosters

STEP 1 ● SETUP PHASE

Event Registration

The tenant creates the auction event — setting its identity, type, sport, and how participants will register.

Event name & slug

Public-facing event name and URL-safe slug. Slug becomes the shareable event link (e.g. /auction/ipl-2025).

Auction type → Open Bid

Select "Open Bid" — live transparent bidding, all teams see each other's bids in real time. No sealed submissions.

Sport & category framework

Choose the sport. This pre-populates default position categories (Batsman, Bowler, etc.) which can be customised.

Registration mode

Public (anyone joins), Membership-only (registered members), or Hybrid (open registration + member benefits).

Currency / points label

Label the bidding unit — "points", "coins", "credits" — shown throughout the auction UI.

✦ OPEN BID DIFFERENCE

Unlike Closed Bid, there is no "bid window" to open and close per player. The commissioner simply picks the player and teams bid openly until "Sold" is called — much faster per player.

ℹ SLUG TIP

Keep slugs short and memorable. Once set, changing the slug breaks any shared links — plan it early.

STEP 2 ● SETUP PHASE

Categories Definition

Define the position categories for the auction — each with a label, slot count, base bid value, and display order.

Position labels

Set the position name (Batsman, Bowler, All-Rounder, Wicket-Keeper, etc.). Players are assigned to a category at registration.

Slots per category

How many players of each type each team must draft. Enforced in the bid form — can't fill a slot with the wrong position.

Base bid points

The opening price for each player in this category. In Open Bid, this is the starting floor when the commissioner calls the player.

Bid increment

The minimum raise amount per bid. Teams click point-tag buttons in multiples of base — the increment controls the step size.

Display order

Controls the order categories appear in the auction queue and on the player pool. Typically premium positions first.

✦ OPEN BID BIDDING RHYTHM

In Open Bid, the bid increment is especially visible — each raise shows on the hall screen live. Set increments that create an exciting pace without dragging out each player.

⚙ TYPICAL SETUP

- Batsman — 4 slots — 100 base
- Bowler — 4 slots — 100 base
- All-Rounder — 2 slots — 120 base
- Wicket-Keeper — 1 slot — 100 base

STEP 3 ● SETUP PHASE

Auction Configuration

Set the financial and squad rules that govern the entire Open Bid auction — budget, per-player cap, squad size, and bid step.

Team budget (total points)

Each team's total points to spend across all players. Common value: 1000 pts. Cannot be exceeded — system enforces.

Per-player maximum

The most any team can spend on a single player. Enforced in the bid form — buttons beyond this cap are hidden.

Squad size

Total players per team across all categories. Must equal the sum of all category slots (e.g. 4+4+2+1 = 11).

No-bid pool rule

Players with no bids go into a pool for a second-round open auction at base price. Ensures all players get a team.

✦ OPEN BID HAS NO WINDOW

There are no "open / close" window settings here — those are Closed Bid features. Open Bid simply advances player-by-player at the commissioner's pace.

⚠ BUDGET RESERVE

Remind teams to keep budget for later players. Unlike Closed Bid (where they can reconsider), Open Bid points are spent immediately and cannot be revised.

STEP 4 ● SETUP PHASE

Team Registration

Register all participating teams with identity details, a passcode for access, and owner assignment.

Team name & short code

Full team name (Royal Lions) and 3-letter code (RLN) used on the hall screen bid cards during the live auction.

Color & logo

Team colour displayed on the hall screen bid card. Logo shown on team dashboard and public results page.

Passcode

Each team owner enters this to access their bidding interface. Commissioner shares it via the passcode email tool.

Owner assignment

Optionally link the team to a registered member account, enabling dashboard access via member login.

ℹ HOW TEAMS ACCESS BIDDING

- 1. Visit event URL
- 2. Enter team passcode
- 3. See live bid interface — bids and the hall screen visible simultaneously

✦ OPEN BID DIFFERENCE

In Open Bid, the bid interface shows all current bids live — teams see who's bidding how much as it happens, creating competitive tension.

STEP 5 ● SETUP PHASE

Player Registration

Add all players to the auction pool — by admin entry, CSV import, or association API pull.

Name & photo

Player card shown on the hall screen when they're called. Photo creates the visual excitement of the live bid reveal.

Position / category

Assigns the player to a category. Determines which team slots they fill and their base bid opening price.

Base points override

Override the category base if a premium player warrants a higher starting floor. Used for marquee players.

Queue ordering

Order players are called in the auction. Commissioner can re-order live, but the queue sets the default sequence.

✦ IMPORT OPTIONS

- Admin manual entry — one by one
- CSV bulk import — upload spreadsheet
- Association API — auto-pull from linked association

ℹ PLAYER CARD FIELDS

- Full name + display name
- Photo (shown on hall screen)
- Category / position
- Base points (default or override)
- Custom fields (age, stats, etc.)

STEP 6 · SETUP PHASE

Deadlines & Schedule

Configure when each phase opens and closes — registration, prediction contest, and results publication.

Registration close

Deadline for team and player sign-ups. After this, the roster is locked and the auction queue finalised.

Prediction contest opens

When the fan prediction form becomes available. Opens before matches start — fans pick outcomes before cutoff.

Results publication

When final team rosters, budgets, and prediction leaderboard go public. Controlled manually by commissioner.

Auction day

The live event date. Commissioner runs everything in real time — no window schedules to set for Open Bid.

⚠ IMPORTANT

For Open Bid there is no "pre-bid window" to schedule — that's a Closed/Pre-Bid feature. The auction is purely live on the day.

COMMISSIONER CONTROLS

All windows are ultimately under commissioner control. Deadlines here set defaults — the commissioner can override on auction day.

STEP 7 ● SETUP PHASE

Prediction Configuration

Configure the parallel prediction contest — question types, scoring rules, and who can participate.

Question types

Multiple-choice questions per match: winner, top scorer, total runs, wickets, player of the match, etc.

Entry cutoff

Form locks at match start time. No changes after cutoff — submissions are final once the match begins.

Scoring rules

Points per correct answer, bonus multipliers, streak bonuses, participation points — all configurable per question.

Eligibility

All registered members, auction team owners only, or open/hybrid mode with a public passcode.

◈ 4-STEP PREDICTION FLOW

- 1. Fan visits prediction page
- 2. Selects answers to match questions
- 3. Submits before cutoff
- 4. Scores tallied automatically after results entered

✦ RUNS PARALLEL

Predictions run alongside the auction — fans stay engaged even if they don't own a team. Great for communities and associations.

STEP 8 ● LIVE AUCTION DAY

Commissioner Controls

The commissioner runs the auction from a dedicated panel — selecting players, managing pace, and calling winners.

▶️ Pick next player

Random or manual selection from the queue. Selected player immediately appears on the hall screen with their card and base price.

📺 Hall screen goes live

All participants see the player card, base price, and a live bid ticker. No window to open — bidding is always on in Open mode.

✅ Call "Sold"

When no more raises come in, commissioner clicks "Sold" — highest bidder wins, player assigned, budget deducted.

🔄 Advance to next player

Commissioner picks the next player from the queue. Pace is fully under commissioner control — as fast or slow as desired.

✦ OPEN VS CLOSED FLOW

	OPEN	CLOSED
Bids visible	Live/Public	Hidden
Per round	Multiple	One
Winner	Highest when Sold	Highest at reveal
Window	None	Open/Close toggle

STEP 9 ● LIVE AUCTION DAY

Live Open Bidding

Once the commissioner picks a player, all teams bid simultaneously and publicly. The current leader is visible to everyone at all times.

⚡ Bid button tags

Teams click point-value buttons (same tag UI as Closed Bid) in multiples of the category base. Each click raises their bid by that increment.

📈 Live price ticker

Current highest bid shown on all screens — hall, team bid form, and commissioner panel — updating in real time as bids come in.

🏆 Current leader highlighted

The team currently leading the bid is highlighted on the hall screen. All competitors can see who they need to outbid.

💼 Budget tracker

Each team sees their remaining budget live. Bid buttons beyond remaining budget are disabled — overspending is impossible.

✦ NO GUESSWORK

Bid tags are always multiples of base value. Teams can see exactly what competitors bid — pure open competition, no hidden strategy.

⚠ BIDS ARE IMMEDIATE

Unlike Closed Bid where teams can edit until the window closes, Open Bid raises are committed immediately. Once you raise, there's no taking it back.

STEP 10 ● LIVE AUCTION DAY

Sold — Instant Win

When the commissioner calls "Sold", the highest bidder wins the player instantly. No reveal required — the result is immediate and public.

✅

SOLD

Commissioner clicks "Sold." Highest bidder wins. Player assigned to their team. Budget deducted immediately.

⚡

TIE (rare)

If two teams place identical final bids simultaneously, system runs a random tiebreaker. Winner declared instantly.

➖

UNSOLD

No bids received. Player enters the no-bid pool for a second open round at base price.

ℹ OPEN BID TRANSPARENCY

The key difference from Closed Bid: there's no suspense moment. The winner was visible throughout — teams knew exactly who was leading and chose to outbid or not.

OUTCOME RULES

- Sold — winner pays their bid amount
- Tie — random winner, pays shared amount
- Unsold — enters no-bid pool at base

📺

Hall screen updates instantly

Player's final price, winning team, and team's remaining budget flash on screen. No dramatic "reveal" moment — the win was public all along.

💰

Budget deducted immediately

The winning team's budget reduces by the final bid amount. All teams see the updated standings before the next player is called.

STEP 11 ● LIVE AUCTION DAY

Hall Display & Timer

A dedicated audience screen runs the entire event — showing the active player, live bids, team standings, and budget tracker in real time.

Player card on screen

Active player's name, photo, position, and current bid shown prominently. Updates live as bids come in.

Live bid ticker per team

All team cards visible with their current bid amount — updating live. Current leader highlighted. Full transparency for audience.

Advisory timer

Optional countdown visible on hall screen. Advisory only — the commissioner decides when to call "Sold", not the timer.

Passcode-protected hall

Hall screen has its own access code. Project on TV or screen for audience — completely separate from team bidding forms.

✦ HALL SCREEN STATES

- Active player — live bids climbing
- Just sold — winner highlighted in green
- Between players — standings overview
- Unsold — pool entry notification

ℹ NO "REVEAL" MOMENT

In Open Bid, the hall screen shows bids live throughout — unlike Closed Bid's dramatic simultaneous reveal, the winner is known as it happens.

STEP 12 ● PREDICTION CONTEST

Prediction Registration

Fans and members register their match predictions before cutoff — a parallel contest that keeps everyone engaged even if they're not auction team owners.

1. **Fan visits the prediction page**
   Linked from the event's registration page. Requires membership login or event passcode depending on eligibility settings.

2. **Selects answers to match questions**
   Multiple-choice predictions per question — match winner, top scorer, total runs, wickets, player of the match, etc.

3. **Submits before the cutoff**
   Form locks at match start time. Submissions after cutoff are not accepted — no changes once the match begins.

4. **Scores tallied automatically**
   Admin enters match results post-game. System scores all predictions and updates the leaderboard immediately.

◈ WHO CAN PARTICIPATE?

- All registered members
- Auction team owners only
- Open / hybrid (mix of members + open passcode)

✦ SCORING FLEXIBILITY

Each question can have its own point value. Bonus multipliers, streak bonuses, and participation points are all configurable by the admin.

STEP 13 ● POST-EVENT RESULTS

Final Results & Leaderboard

Once the auction closes and matches conclude — final teams, budgets, and prediction standings are published for everyone to see.

👥

Final Team Squads

Each team's complete roster — players, positions, and points spent. Published to team dashboard and event hall page.

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Budget Breakdown

Points spent vs. remaining per team. Which teams got value — which overpaid. Full transparency post-auction.

🏆

Prediction Leaderboard

Rankings across all matches. Per-question accuracy, total score, streaks. Winners announced with full scoring breakdown.

✦ OPEN BID RESULTS

Since all bids were public during the auction, the results page simply formalises what everyone already saw live — the full record with rankings.

EVENT PODIUM EXAMPLE

- 🥇 Royal Lions — 4200 pts · 9 players
- 🥈 Storm XI — 3900 pts · 9 players
- 🥉 Titans — 3700 pts · 9 players

📢

What gets published

All team rosters · Every bid amount (already public in Open Bid) · Points spent per player · Prediction accuracy · Match-by-match scores · Overall rankings.



The Complete
Open Bid Platform

Everything you need to run a professional open-bid live auction — from first registration to final leaderboard.

- Live real-time bidding
- Hall screen display
- Parallel prediction contest
- Configurable rules & budgets

Your event, your rules — the platform handles the rest. From live bidding to final results, BidSphere runs your entire open auction.